

# NASCAR iRacing Pro Series and NASCAR Drivers World Championships

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2010

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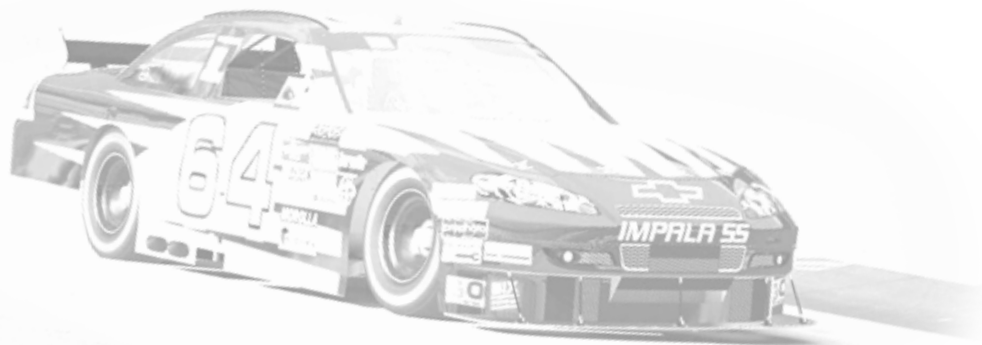
## Introduction:

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**iRacing.com™ and NASCAR** are excited to partner to form the premier virtual stock car racing series in the world, the **NASCAR iRacing Pro Series (NPS)** and the **NASCAR iRacing Drivers World Championships (NDWC)**. The NPS and NDWC are about individual racing competition and accomplishment. Both of these series are limited to iRacing members who have progressed through the FIRST Competition License Program and earned a NASCAR Pro-level license. And, unlike standard FIRST-sanctioned series, the NPS and NDWC series each follow a 39-week annual schedule.

At the top of FIRST-sanctioned competition is the **NASCAR iRacing Drivers World Championships**. ***The winners of the NDWC is, by definition, the best on-line stock car driver in the world for that year!***

The steppingstone to the NDWC is the **NASCAR iRacing Pro Series**. This series is open to a broader spectrum of Pro-level license holders and serves as the qualifying series for the NASCAR iRacing Drivers World Championships.



*\*Note: This document assumes a basic understanding of iRacing competition, as sanctioned by FIRST, including the competition licensing program and Safety Rating system, the iRating skill measure and divisions. For more information on these topics, please refer to the FIRST Official Sporting Code (available on the iRacing members' Web site). These guidelines are subject to change at iRacing's sole discretion. Any changes to the guidelines will be announced within the iRacing service.*

# NASCAR iRacing.com™ Pro Series

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## NASCAR iRacing Pro License

As the second-highest license level in the FIRST Competition Licensing Program, category-specific Pro Licenses are awarded to a minimum of the top 250 drivers (but amount of drivers can change yearly) in the iRacing Service based on a 70/30 weighting of skill (iRating) and safe driving (Safety Rating). Pro License promotions occur annually, before the start of each NPS season.

Once a member earns a Pro License, he or she shall retain that license for the entire 39-week season so long as safety rating remains above 1.0. If a driver falls below a 1.0 safety rating they will lose their Pro license but can earn their way back to a Pro license during the season by driving at the lower license class levels to meet requirements and work their way back to an "A" license class along with getting safety rating above 4.0 at the "A" license class level. If this occurs they will automatically get their license back. At the end of the season, the license expires. If the member is again among the top 250+ drivers, he or she will earn a new Pro License for the coming season. A NASCAR Pro License holder may also hold a NASCAR Drivers World Championship License as described below. Only Class-A license holders will be eligible for a NASCAR Pro License promotion in 2010 and beyond.

iRacing members that are promoted to a Pro License but have an expired membership must renew their membership within the first 4 weeks of the Pro-Season. If a driver does not renew, his/her license will be revoked and the next highest ranked driver will be promoted. Any member not wishing to retain a pro license upon promotion must inform iRacing.com of his/her intention to withdraw from Pro Competition within the first 4 weeks of the season. His/her Pro-License will be removed and the next highest ranking driver will be promoted to fill his/her position in the Pro-Series. The member must notify iRacing in writing via email at [NiPS@iracing.com](mailto:NiPS@iracing.com) Eligibility for NPS

## Eligibility for NPS

Drivers must have a Pro Class License in the oval category.

## General Qualifying Criteria for NPS

The top 250+ drivers in the iRacing service oval category based on a 70/30 weighting of skill (iRating) and safety record (Safety Rating). Promotions to Pro License will be restricted to Class-A license holders only.

## NASCAR iRacing Pro Series

The Inaugural iRacing Oval Pro Series started in 2009. The NPS in 2010 and beyond will consist of a 39 week season from May through January. All times and dates are listed as GMT.

The NPS will host a minimum three races every week. Oval races will run Thursdays at 0:30, Fridays at 12:00 and Sundays at 1:00 and 20:00 GMT. ***(This schedule is subject to change.)***

NPS series points will be calculated in the same way as Standard FIRST-sanctioned series (*Ref: FIRST Official Sporting Code Section 4.6*). Unlike the shorter 12-week Standard series, the 39-week NPS series will include eight drop weeks. NPS races will not include “resets.” Points scored in NPS competition will not be included in the calculation of iRacing club points.

Race splits will differ from standard iRacing.com Series. Race splits will be made based on a seeding process. The driver registered for the event with the highest iRating will be seeded #1, next highest #2 and so on. See Example below.

### Registered Drivers 100 Split into 4 races

Server #1	Server #2	Server #3	Server #4
#1 Seed	#2 Seed	#3 Seed	#4 Seed
#8 Seed	#7 Seed	#6 Seed	#5 Seed
#9 Seed	#10 Seed	#11 Seed	#12 Seed
#16 Seed	#15 Seed	#14 Seed	#13 Seed

Qualifying for NPS series will function in the same way as Standard FIRST-sanctioned series, with multiple qualifying sessions available throughout each week. Race fields will typically be limited to 32 cars but may vary based on track. NPS series events will typically be 60 minutes in duration but could vary depending on racing facility and vehicle.

NPS series races will be selectively broadcast during the course of the year starting in 2010.

# NASCAR iRacing Drivers World Championship Series

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## iRacing Drivers World Championship License

As the highest license level within the FIRST Competition Licensing Program for oval racing (as opposed to road racing), NASCAR iRacing Drivers World Championship Licenses are awarded to only 50 drivers in the world. Once a member earns an iRacing NASCAR Drivers World Championship License, he or she shall retain that license for the entire 39-week season so long as the driver maintains a safety rating of 1.0 or higher at that license class. If a driver falls below a 1.0 safety rating they will lose their NDWC license but can drive at the lower license class levels to meet requirements and get back to the "A" license class along with safety rating back above 4.0 at the "A" license class level, and earn their Pro Series License back along with their Drivers World Championship license back during the season.

At the end of the season, the NDWC license expires. For the inaugural year (2010), category-specific Drivers World Championship Licenses will be awarded to the top 50 drivers based on the previous year's oval pro series. After the completion of the first annual NDWC, new Drivers World Championship Licenses will be awarded to the top 30 drivers from the previous year's NDWC series and the top 20 drivers from the previous year's NPS series. A Drivers World Championship License holder must, by definition be a Pro License holder, and so will be eligible to race in the concurrent NPS series in that same category or categories.

### Eligibility for NDWC

Drivers must have a Drivers World Championship License in the oval category or a 4.0 NPS License.

### General Qualifying Criteria for NDWC

iRacing will seed the inaugural NDWC series by inviting the 50 top point-scoring drivers from the inaugural Pro Series from 2009.

After the inaugural season, the top 30 point-scoring drivers from the NDWC series are retained for the next season or year.

The remaining spots are filled by the top 20 point-scoring drivers from the NPS – who are not also among the top 30 points-scoring drivers in the corresponding NDWC series. Those 20 drivers will receive invitations to compete in NDWC series for the next season or year.

Bottom 20 point-scoring drivers in each NDWC series are eliminated and must re-qualify for the coming season.

NPS 4.0 drivers may also qualify for races if openings exist on a weekly basis- see below.

***(Note: NDWC drivers may also drive in the partially overlapping NPS series during the same year, which provides a “second chance” to qualify for the next year’s NDWC, even if they score in the bottom 20 of the current season’s NDWC.)***

## **NASCAR iRacing Drivers World Championship Series**

The inaugural NASCAR iRacing Drivers World Championship – begins in February 2010 with the top 50 drivers from the 2009 iRacing Pro Series being invited to compete.

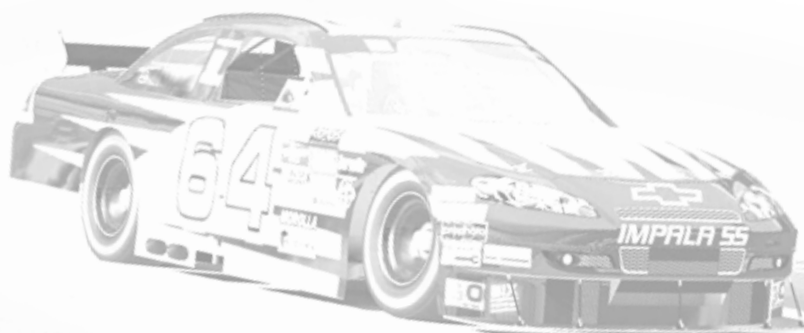
The 39-week NDWC schedule will include 18 races with the NDWC and iRacing Drivers World Championship Road Racing (DWCR) running on alternating weeks. The first NASCAR iRacing Drivers World Championship event will be held on Wednesday, February 10, 2010 at 2:00 GMT and run every other week after that at the same time. This race is on a Tuesday or Wednesday depending on your country. The full schedule is posted on the iRacing.com member site. Events are expected to be broadcast on a regular basis.

NDWC events will typically be planned for 60 minutes in duration but could vary depending on cautions and racing venue. Races will typically feature 37-car fields (though again this may vary depending on venue). Each week, the top 37 NDWC drivers based on qualifying times are guaranteed a place in the race field. All 50 NDWC license holders are encouraged to qualify and register for each race. In addition, any 3.0 or above NPS license holder is also eligible to qualify for each race. If under 37 NDWC drivers register to race, the NPS 3.0 or above will be eligible to race in the NDWC based on qualifying times. Therefore NPS 3.0 drivers are also encouraged to qualify and register to race. However they will only be allowed to enter the field if less than 37 NDWC have registered to race. (Note: It is possible for an NDWC driver to register and be allowed in a race without qualifying if less than 37 NDWC license holders do qualifying sessions.) Room permitting, if NDWC drivers do not qualify but register to race they will be placed in the race based on iRating. Again, if spots to race exist after all NDWC license holders who registered are admitted, remaining spots will be filled by NPS 3.0 or above drivers. The starting grid will be set by qualifying times. Any driver who does not post a qualifying time will start

from the rear of the field based on iRating. Qualifying will be limited to a single session of two laps fifteen minutes before the start of each race.

Points will be scored based on the NASCAR Sprint Cup points system (without averaging). Any driver leading a lap during the race will be awarded 5 bonus points with the driver leading the most laps of the race receiving an additional 5 bonus points. Counting the five-point bonuses available for leading at least one lap and leading the most laps, a race winner can earn a maximum of 195 points, creating a possible maximum of 25 points between first- and second-place finishers. (See points table below)

Finish	Points
1st	185
2nd	170
3rd	165
4th	160
5th	155
6th	150
7th	146
8th	142
9th	138
10th	134
11th	130
12th	127
13th	124
14th	121
15th	118
16th	115
17th	112
18th	109
19th	106
20th	103
21 <sup>st</sup>	100
22 <sup>nd</sup>	97
23 <sup>rd</sup>	94
24 <sup>th</sup>	91
25 <sup>th</sup>	88
26th	85
27 <sup>th</sup>	82
28 <sup>th</sup>	79
29th	76
30th	73
31st	70
32nd	67



There will be **two “drop weeks” in the NDWC**, and reflecting the level of competition, NDWC races will not include “resets.” Points scored in NDWC competition will not be included in the calculation of iRating club points. NDWC races will include a “live” iRating marshal at each race.

# Other

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## Clubs

Clubs are not a factor

## Prizes

There will be championship, second and third-place awards for both series (NPS and NDWC), and a Rookie of the Year award will be added in the second season of each series. Included with the trophies, each award winner will receive iRacing credit and an NASCAR iRacing Championship jacket.

NDWC winners: Trophy, Jacket, \$100 iRacing credit and additional cash and/or prizes valued at \$10,000 U.S. dollars.

NDWC second place: Trophy, Jacket, \$75 iRacing credit and additional cash and/or prizes valued at \$3,000 U.S. dollars

NDWC third place: Trophy, Jacket, \$50 iRacing credit and additional cash and/or prizes valued at \$1,000 U.S. dollars

NPS winners: Trophy, Jacket, \$100 iRacing credit

NPS second place: Trophy, Jacket, \$75 iRacing credit

NPS third Place: Trophy, Jacket, \$50 iRacing credit

NDWC rookie of the year: Trophy, Jacket, \$50 iRacing credit

NPS rookie of the year: Trophy, Jacket, \$50 iRacing credit